

## Pioneer Program Game

## Ducks Fly

Even though pioneer children spent a lot of time helping with chores, they still made time to have fun! Ducks Fly is a game that pioneer children would have played with their friends, and today we are going to learn how to play!



Step 1: A leader is picked, and stands in front of the entire group.

Step 2: All players face the leader, who says what to do. Then the players copy the actions of the leader.

Step 3: The leader will say "Ducks fly" and flap his arms. The players must copy the leader, and also flap their arms. The leader can also say things like "cats meow" or ""cows moo".

Step 4: The leader can try to trick the players by saying "sheep oink" and other things that are not correct.

Step 5: If you catch the leader trying to trick you and the other players, you must stay quiet and still until the leader says the next sentence.

Step 6: If you are tricked by the leader, then you are out and must sit down.

Step 7: The last player standing is the winner, and gets to be the leader for the next round!

Hey kids! Bucky the beaver here! Ducks Fly is just like the game Simon Says, only using animal sounds and movements. Good luck!

